# **UNDER 12 SPECIFIC COMPETITION RULES**

**Purpose:** To assist in the development of junior basketball players **Direction provided By:** Nic Martin, Head Coach of Basketball Tasmania

#### Double teaming and crowding is not allowed

Definition: Two or more defensive players guarding a single offensive player

## Only player to player defence is allowed (not set/pack/shell defence)

Definition: Each player is responsible for guarding and moving with one offensive player. This requires the defensive player to move according to the offensive player's movements with or without the ball.

The defensive player cannot be stationary in the keyway unless their offensive player is in the keyway.

If an offensive player with the ball advances past their defensive player, another defender may rotate to guard that offensive player

### • Drop Back Rule, <u>By-Law 8.1</u>

When a team is leading by twenty (20) or more points—its players must immediately "drop back" into their backcourt behind halfway when playing defence. Once the team that is down secures control of the ball (dribbling or holding the ball) in its backcourt, they shall be allowed to dribble the ball unimpeded across halfway and establish front court status. If the margin reduces below the drop back threshold, then the "Drop Back" rule does not apply. This is mandatory and must be followed.

## Coaches are expected to coach according to these rules, rather than be policed by Match Managers

Should it be deemed that a coach or players are not following these rules, the game will be stopped, and the coach/players educated and/or warned. If it appears the coach is continually instructing players to stand in the keyway on defence, double team, the Coach will be issued a technical foul. Should a coach receive 2x Tech Fouls, they will be ejected from the game.

Video presentation and resources: <a href="https://bit.ly/U12Resources">https://bit.ly/U12Resources</a> (scan QR code)